

School of Computer Science

Course Title: Software Engineering II

Date:

Course Number: CEN 4021

Number of Credits: 3

Subject Area: Software Engineering	Subject Area Coordinator: Peter Clarke email: clarkep@cis.fiu.edu
Catalog Description: Issues underlying the successful development of large scale software projects: Software Architectures; Software Planning and Management; Team Structures; Cost Estimation	
Textbook: <u>Information Technology Project Management</u> , Schwalbe, Kathy, Third Edition, Course Technology, 2004, ISBN 0-619-15984-7.	
References: The Mythical Man-Month: Essays on Software Engineering , Addison-Wesley Pub. The CHAOS Report: http://www.standishgroup.com/sample_research/chaos_1994_1.php COCOMO II Definition Manual: http://sunset.usc.edu/research/COCOMOII/Docs/modelman.pdf	
Prerequisites Courses: CEN 4010	
Co-requisite Courses: None	

Type: Elective for Computer Science; Required for Software Design and Development Track

Prerequisites Topics:

- Software Development Life Cycle
- Requirements specifications
- Software Design and implementation

Course Outcomes:

1. Master techniques of planning and monitoring the progress of a software project
2. Master software project cost estimation techniques
3. Be familiar with software architectures
4. Be familiar with software development team structures

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Topic	Number of Lecture Hours	Outcome
<ul style="list-style-type: none"> • Introduction <ul style="list-style-type: none"> ○ Project Management Knowledge Areas ○ Project Management Process Groups 	3	O1
<ul style="list-style-type: none"> • Project Organizational Structure <ul style="list-style-type: none"> ○ Functional Structure ○ Project Structure ○ Matrix Structure ○ Extreme programming 	3	O4
<ul style="list-style-type: none"> • Project Integration Management <ul style="list-style-type: none"> ○ Project Management Knowledge Areas ○ Project Management Process Groups ○ Change Control 	3	O1
<ul style="list-style-type: none"> • Project Scope Management <ul style="list-style-type: none"> ○ Scope Planning and Project Selection <ul style="list-style-type: none"> ▪ Net Present Value ▪ Payback Analysis ▪ Weighted Scoring ○ Project Charter <ul style="list-style-type: none"> ▪ Work Breakdown structure ▪ Gantt Charts 	6	O1
<ul style="list-style-type: none"> • Project Time Management <ul style="list-style-type: none"> ○ Activity Definition and Sequencing ○ Network Diagrams ○ Critical Path Method ○ PERT 	6	O1
<ul style="list-style-type: none"> • Cost Estimation <ul style="list-style-type: none"> ○ Cost Estimation Models ○ Size Estimation ○ COCOMO I ○ COCOMO II 	6	O2
<ul style="list-style-type: none"> • Quality Assurance <ul style="list-style-type: none"> ○ Testing ○ Pre and Post Conditions ○ Software verification 	3	O1
<ul style="list-style-type: none"> • Software Architectures <ul style="list-style-type: none"> ○ Pipes and Filters ○ Object-Oriented Event-Driven ○ Repositories ○ Virtual Machines ○ Client Server 	6	O4

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Course Outcomes Emphasized in Laboratory Projects / Assignments

Outcome	Number of Weeks
Software Project Charter Outcome: 1	3
Software Project Cost Estimate Outcome: 2	3
Schedule Tracking: Outcome: 2	3

Oral and Written Communication:

Number of written reports: 3

Approximate number of pages for each report: 10

Number of required oral presentations: 2

Approximate time for each presentation: 20-25 minutes per group. Each group will consist of 3-4 students

Social and Ethical Implications of Computing Topics

Topic	Class time	student performance measures
Various	Throughout the course	Not Measured

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Approximate number of class hours devoted to fundamental CS topics

Topic	Core Hours	Advanced Hours
Algorithms:		
Software Design:		.5
Computer Organization and Architecture:		
Data Structures:		
Concepts of Programming Languages		

Theoretical Contents

Topic	Class time
Program verification	3

Problem Analysis Experiences

1.

Software Project Charter

Solution Design Experiences

1.

None

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The Coverage of Knowledge Units within Computer Science Body of Knowledge¹

Knowledge Unit	Topic	Lecture Hours
SE 8	Team management, Roles and responsibilities in a software team Project tracking Team problem resolution Project scheduling Software measurement and estimation techniques Risk analysis Software quality assurance Software configuration management	27
SE 10	Formal Methods	3

¹See <http://www.computer.org/education/cc2001/final/chapter05.htm> for a description of Computer Science Knowledge units